

## Motion Planning - Trajectory calculation, PRM, RRT

### 1. Trajectory planning

- a) Lin and ptp are the two most common methods for trajectory planning, describe them briefly.
- b) The simplest way to calculate a trajectory (ptp) is a 3rd order polynomial. Why shouldn't this be applied?
- c) Calculate the progression of a two-axis manipulator using a 5th-order polynomial. The parameters of the joints are as follows:

$$\begin{aligned} \boldsymbol{\theta}(\tau = 0) &= \begin{bmatrix} 50^\circ \\ 120^\circ \end{bmatrix}, & \dot{\boldsymbol{\theta}}(\tau = 0) &= \begin{bmatrix} 0^\circ/\text{s} \\ 0^\circ/\text{s} \end{bmatrix}, & \ddot{\boldsymbol{\theta}}(\tau = 0) &= \begin{bmatrix} 0^\circ/\text{s}^2 \\ 0^\circ/\text{s}^2 \end{bmatrix}, \\ \boldsymbol{\theta}(\tau = 1) &= \begin{bmatrix} -30^\circ \\ 90^\circ \end{bmatrix}, & \dot{\boldsymbol{\theta}}(\tau = 1) &= \begin{bmatrix} 20^\circ/\text{s} \\ 30^\circ/\text{s} \end{bmatrix}, & \ddot{\boldsymbol{\theta}}(\tau = 1) &= \begin{bmatrix} 0^\circ/\text{s}^2 \\ 0^\circ/\text{s}^2 \end{bmatrix} \end{aligned}$$

Formulate the path polynomials under the normalized time  $\tau$ .

- d) Discuss a method for calculating a linear trajectory in the Cartesian space.

### 2. Probabilistic Random Maps (PRM)

- a) Explain what the difference between single-query and multiple-query is.
- b) In Fig. 1 are random samples marked as blue crosses. Use the PRM method to create the roadmap with  $k=3$ .

### 3. Rapidly Exploring Random Trees (RRT)

- a) Describe the RRT algorithm. Create at first a schedule and explain the steps of the method.
- b) Explain the enhancements of the RRT\*. Which new methods are introduced and to which optimization do they lead?
- c) Finally program the RRT and RRT\* in the provided Matlab script. Test how the algorithm changes according to a variation of the parameters. Vary:
  - goal bias
  - step size
  - obstacle position and volume
  - search range

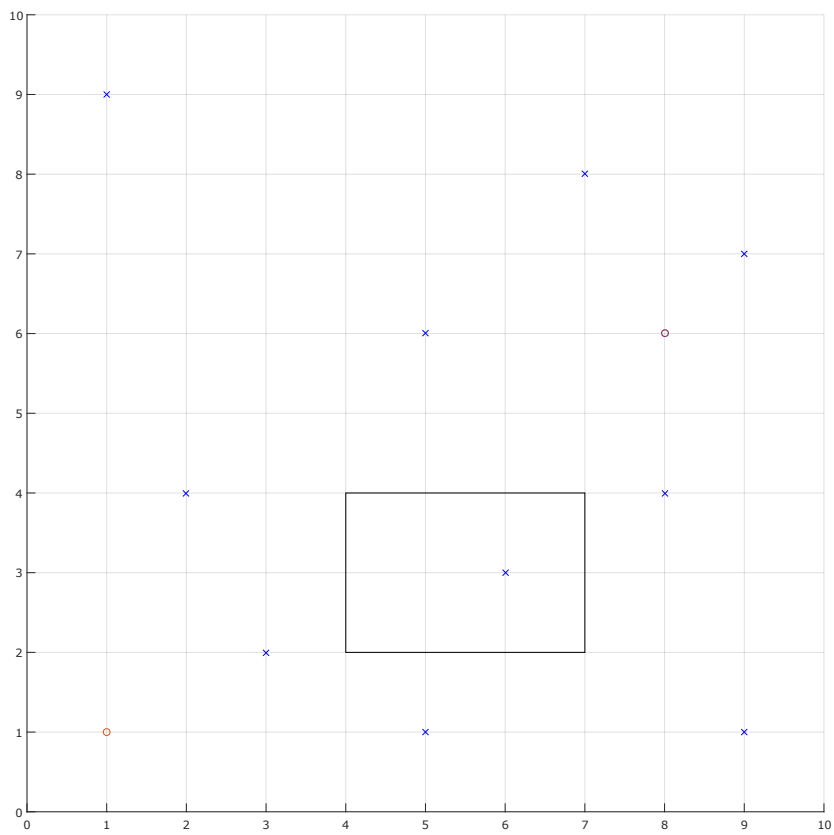


Figure 1: PRM: Start [1—1] Goal [8—6]