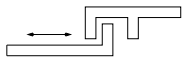


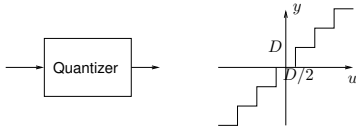
## Lecture 8 — Backlash and Quantization

### Today's Goal:

- To know models and compensation methods for backlash



- Be able to analyze the effect of quantization errors

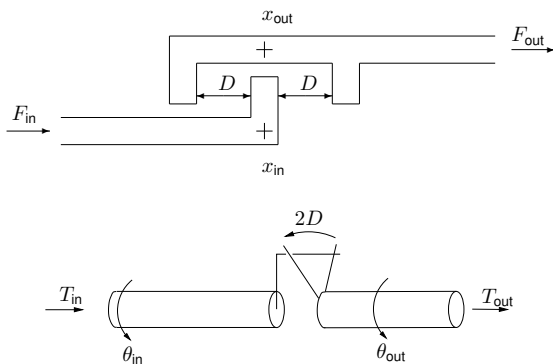


## Material

- Lecture slides

Note: We are using analysis methods from previous lectures (describing functions, small gain theorem etc.), and these have references to the course book(s).

## Linear and Angular Backlash



## Example: Parallel Kinematic Robot

Gantry-Tau robot: Need backlash-free gearboxes for high precision



EU-project: SMERobot [www.smerobot.org](http://www.smerobot.org)

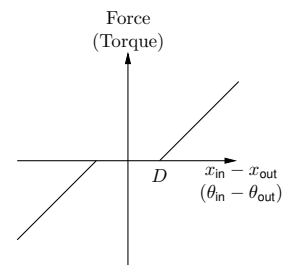
## Backlash

Backlash (*glapp*) is

- present in most mechanical and hydraulic systems
- increasing with wear
- bad for control performance
- may cause oscillations

Note: A gear box without any backlash will not work if temperature rises

## Dead-zone Model

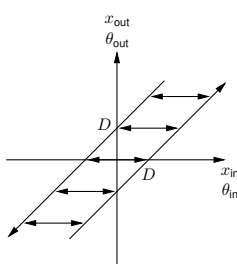


- Often easier to use model of the form  $x_{in}(\cdot) \rightarrow x_{out}(\cdot)$
- Uses implicit assumption:  $F_{out} = F_{in}, T_{out} = T_{in}$ . Can be **wrong**, especially when "no contact".

## The Standard Model

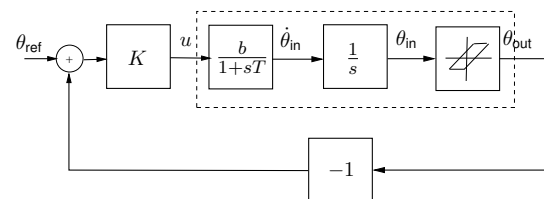
Assume instead

- $\dot{x}_{out} = \dot{x}_{in}$  when "in contact"
- $\dot{x}_{out} = 0$  when "no contact"
- No model of forces or torques needed/used



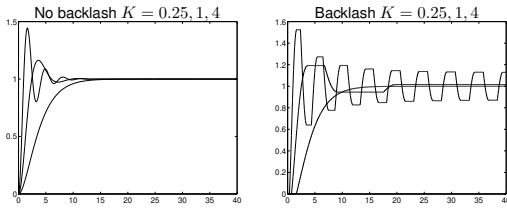
## Servo motor with Backlash

P-control of servo motor



How does the values of  $K$  and  $D$  affect the behavior?

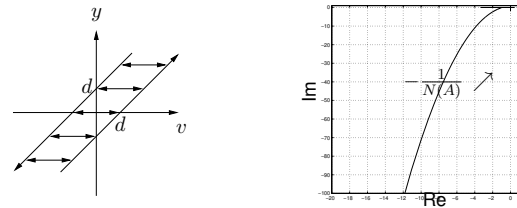
## Effects of Backlash



Oscillations for  $K = 4$  but not for  $K = 0.25$  or  $K = 1$ . Why?

Limit cycle becomes smaller if  $D$  is made smaller, but it never disappears

## Describing Function for a Backlash



If  $A > d$  then

$$N(A) = \frac{b_1 + ia_1}{A} \quad \text{with} \quad a_1 = \frac{4d}{\pi} \left( \frac{d}{A} - 1 \right) \quad \text{and}$$

$$b_1 = \frac{A}{\pi} \left( \frac{\pi}{2} - \arcsin \left( \frac{2d}{A} - 1 \right) \right) + 2 \left( 1 - \frac{2d}{A} \right) \sqrt{\frac{d}{A}} \sqrt{1 - \frac{d}{A}}$$

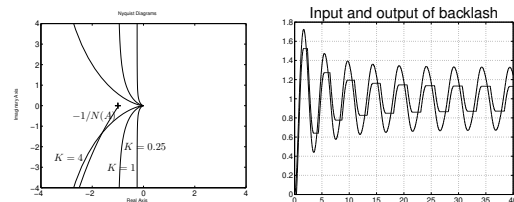
else  $N(A) = 0$ .

## 1 minute exercise

Study the plot for the describing function for the backlash on the previous slide.

Where does the function  $-\frac{1}{N(A)}$  end for  $A \rightarrow \infty$  and why?

## Describing Function Analysis



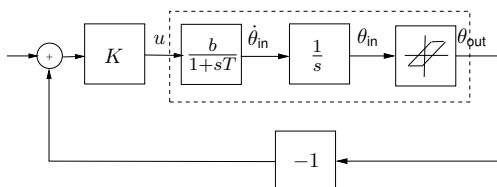
► For  $K = 4, D = 0.2$ : intersection between  $G(j\omega)$  and  $-1/N(A)$  occurs for  $A = 0.33, \omega = 1.24$

► Simulation:  $A = 0.33, \omega = 2\pi/5.0 = 1.26$   
Describing function predicts oscillation well!

## Limit cycles?

The describing function method is only approximate.

Can one determine conditions that **guarantee** stability?

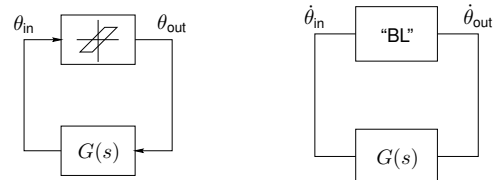


Note:  $\theta_{in}$  and  $\theta_{out}$  will not converge to zero

Idea: Consider instead  $\dot{\theta}_{in}$  and  $\dot{\theta}_{out}$

## Backlash Limit Cycles

Rewrite the system as



Note that the block "BL" satisfies

$$\dot{\theta}_{out} = \begin{cases} \dot{\theta}_{in} & \text{in contact} \\ 0 & \text{otherwise} \end{cases}$$

## Analysis by small gain theorem

Backlash block has gain  $\leq 1$  (from  $\dot{\theta}_{in}$  to  $\dot{\theta}_{out}$ )

Hence closed loop is BIBO stable provided that

$G(s)$  is asymptotically stable and  $|G(i\omega)| < 1$  for all  $\omega$

## Analysis by circle criterion

Backlash map from  $\dot{\theta}_{in}$  to  $\dot{\theta}_{out}$  is in the sector  $[0, 1]$ .

$-1/k_1 = \infty$  and  $-1/k_2 = -1$

Hence closed loop is stable if  $\text{Re } G(i\omega) > -1$  for all  $\omega$ .

(For our motor example this proves stability when  $K < 1$ )

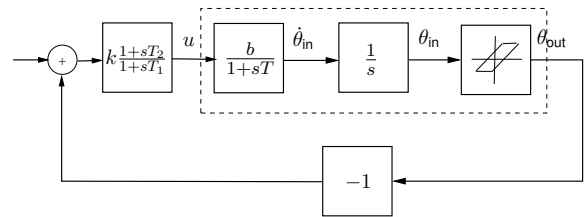
## Backlash compensation

- ▶ Dead-zone
- ▶ Linear controller design
- ▶ Backlash inverse
- ▶ Mechanical solutions

## Linear Controller Design

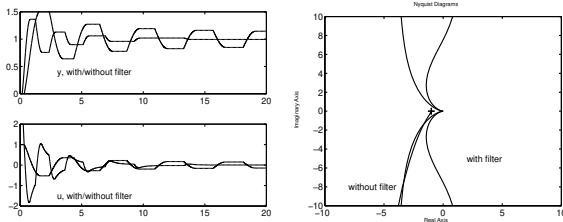
Introduce phase lead to avoid the  $-1/N(A)$  curve:

Instead of only a P-controller we choose  $K(s) = k \frac{1+sT_2}{1+sT_1}$



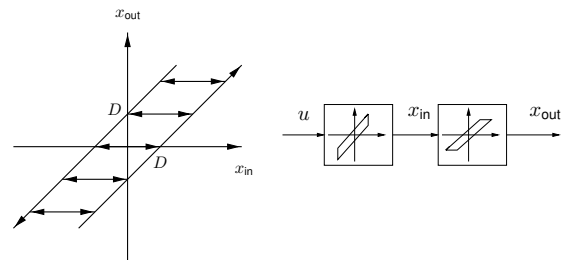
Controller  $K(s) = k \frac{1+sT_2}{1+sT_1}$

Simulation with  $T_1 = 0.5, T_2 = 2.0$



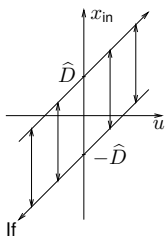
**No limit cycle, oscillation removed!**

## Backlash Inverse



Idea: Let  $x_{in}$  jump  $\pm 2D$  when  $\dot{x}_{out}$  should change sign. Works if the backlash is directly on the system input!

## Backlash Inverse

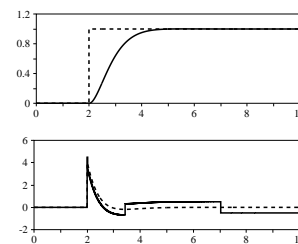


$$x_{in}(t) = \begin{cases} u + \hat{D} & \text{if } u(t) > u(t-) \\ u - \hat{D} & \text{if } u(t) < u(t-) \\ x_{in}(t-) & \text{otherwise} \end{cases}$$

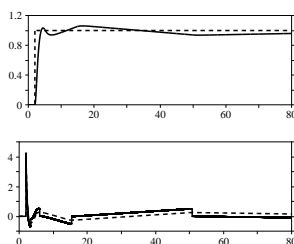
- ▶  $\hat{D} = D$  then  $x_{out}(t) = u(t)$  (perfect compensation)
- ▶  $\hat{D} < D$ : Under-compensation (decreased backlash)
- ▶  $\hat{D} > D$ : Over-compensation, often gives oscillations

## Example–Perfect compensation

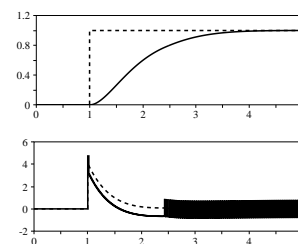
Motor with backlash on input, PD-controller



## Example–Under compensation



## Example–Over compensation



## Backlash–More advanced models

Warning: More detailed models needed sometimes  
 Model what happens when contact is attained  
 Model external forces that influence the backlash  
 Model mass/moment of inertia of the backlash.

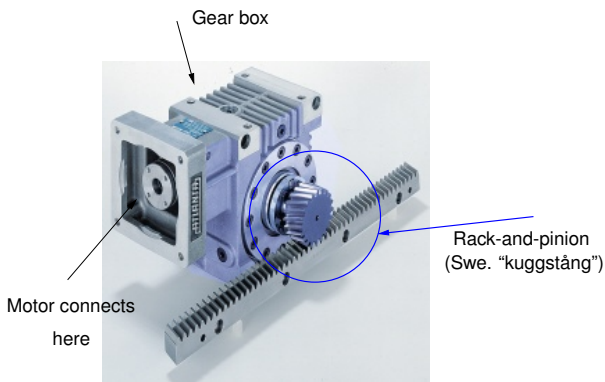
## Example: Parallel Kinematic Robot

Gantry-Tau robot:  
 Need backlash-free gearboxes for very high precision

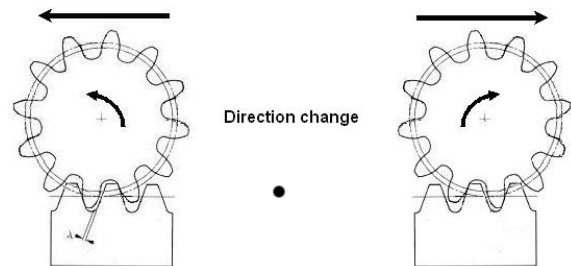


EU-project: SMERobot <http://www.smerobot.org>

## "Rotational to Linear motion"

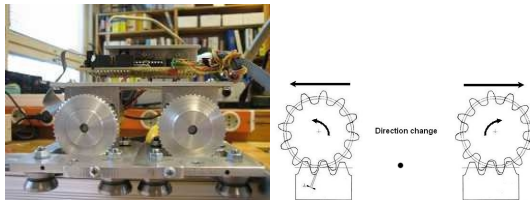


## Backlash in gearbox and rails



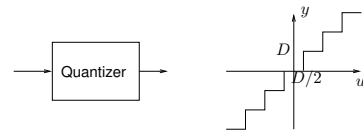
Remedy:  
 Use two motors in opposite directions: One motor can act as spring and brake to "reduce" backlash. Need measurements on both motor and arm-side.

## Backlash compensation



From master thesis by B. Brochier, *Control of a Gantry-Tau Structure*, LTH, 2006  
 See also master theses by j. Schiffer and L. Halt, 2009.

## Quantization



How accurate should the converters be? (8-14 bits?)  
 What precision is needed in computations? (8-64 bits?)

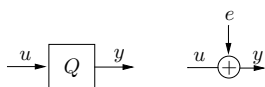
- ▶ Quantization in A/D and D/A converters
- ▶ Quantization of parameters
- ▶ Roundoff, overflow, underflow in operations

NOTE: Compare with (**different**) limits for "quantizer/dead-zone relay" in Lecture 6.

## Linear Model of Quantization

Model the quantization error as a stochastic signal  $e$  independent of  $u$  with rectangular distribution over the quantization size.

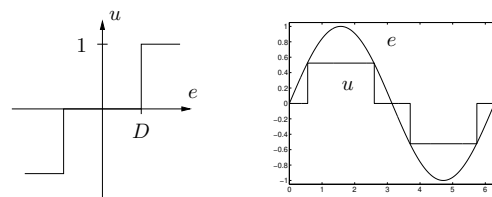
Works if quantization level is small compared to the variations in  $u$



Rectangular noise distribution over  $[-\frac{D}{2}, \frac{D}{2}]$  has the variance

$$\text{Var}(e) = \int_{-\infty}^{+\infty} e^2 f_e de = \int_{-D/2}^{D/2} e^2 \frac{1}{D} de = \frac{D^2}{12}$$

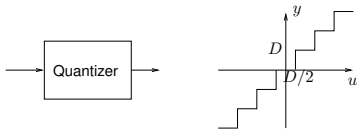
## Describing Function for Deadzone Relay



Lecture 6  $\Rightarrow$

$$N(A) = \frac{4}{\pi A} \sqrt{1 - D^2/A^2} \text{ for } A > D \text{ and zero otherwise}$$

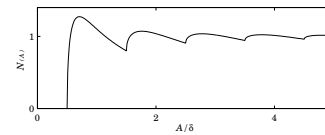
## Describing Function for Quantizer



$$N(A) = \begin{cases} 0 & A < \frac{D}{2} \\ \frac{4D}{\pi A} \sum_{k=1}^n \sqrt{1 - \left(\frac{2k-1}{2A}D\right)^2} & \frac{2n-1}{2}D < A < \frac{2n+1}{2}D \end{cases}$$

(See exercise)

## Describing Function for Quantizer



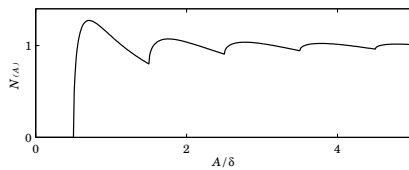
The maximum value is  $4/\pi \approx 1.27$  for  $A \approx 0.71D$ .

Predicts limit cycle if Nyquist curve intersects negative real axis to the left of  $-\pi/4 \approx -0.79$ .

Should design for gain margin  $> 1/0.79 = 1.27!$

Note that reducing  $D$  only reduces the size of the limit oscillation, the oscillation does not vanish completely.

## 5 minute exercise



How does the shape of the describing function relate to the number of possible limit cycles and their stability.

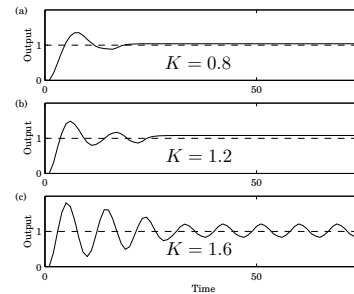
What if the Nyquist plot

- ▶ intersects the negative real axis at  $-0.80?$
- ▶ intersects the negative real axis at  $-1?$
- ▶ intersects the negative real axis at  $-2?$

## Example – Motor with P-controller.

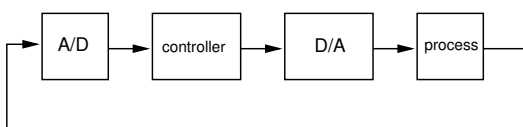
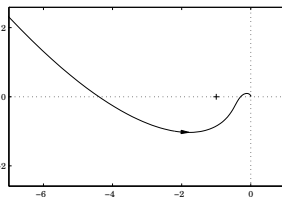
Roundoff at input,  $D = 0.2$ . Nyquist curve intersects at  $-0.5K$ .

Hence stable for  $K < 2$  without quantization. Stable oscillation predicted for  $K > 2/1.27 = 1.57$ .



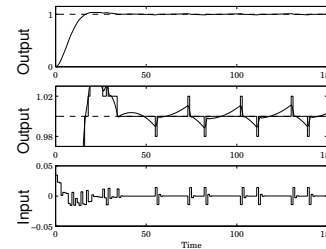
## Example – Double integrator with 2nd order controller

Nyquist curve



## Quantization at A/D converter

Double integrator with 2nd order controller,  $D = 0.02$

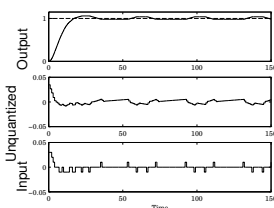


Describing function:  $A_y \approx D/2 = 0.01$ , period  $T = 39$

Simulation:  $A_y = 0.01$  and  $T = 28$

## Quantization at D/A converter

Double integrator with 2nd order controller,  $D = 0.01$



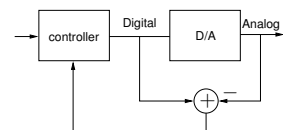
Describing function:  $A_u \approx D/2 = 0.005$ , period  $T = 39$

Simulation:  $A_u = 0.005$  and  $T = 39$

Better prediction, since more sinusoidal signals

## Quantization Compensation

- ▶ Use improved converters, (smaller quantization errors/larger word length)
- ▶ Linear design, avoid unstable controller, ensure 1.3 gain margin
- ▶ Use the tracking idea from anti-windup to improve D/A converter



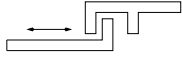
- ▶ Use analog dither, oversampling and digital low-pass filter to improve accuracy of A/D converter



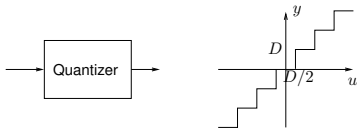
## Today's Goal

---

- ▶ To know models and compensation methods for backlash



- ▶ Be able to analyze the effect of quantization errors



No More Lecture This Week!